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About This Content

23 August 2016, Europe is reeling politically and economically from the downstream effects of the UK deciding to leave the European Union – the BREXIT. Both the British Pound and the Euro are near collapse and the global stock markets have not yet recovered from the initial shock of the British move. European based companies and stock markets are in disarray as they attempt to negotiate their way out of the new reality which is settling upon the continent after a very tumultuous summer.

Weeks after the British vote, France, Denmark and Italy initiated their own referendums to proceed with an ‘Article 50’ departure from the EU. Greece, still tottering economically and staggering under the pressure of hundreds of thousands of refugees streaming in from across the Mediterranean has been forced into yet another election campaign. Portugal and Spain have seen the small economic gains they have made in the past few years washed away in the monetary disaster which is hitting them very hard. Eastern European countries are becoming more ‘hard line’ in response to refugees and asking the EU government in Brussels some very tough questions vis-à-vis the costs and benefits of the union.

Both the Scottish National party, which is in the process of organizing a 2nd referendum to leave the UK, and the Basque Separatists in Spain are now leading the few remaining Euro advocates. Even Turkey has stopped asking to be part of the EU for the first time in decades.

Meanwhile the US is going through one of the most divisive and violent election campaigns in history, with dozens if not hundreds of protesters arrested at every political event and where the number of politically motivated killings is shocking both the world and the domestic political establishment.

Through this turmoil, NATO decision makers have struggled with a patchwork of collective defence initiatives in the Baltic and

Ukraine. As reinforcement to the standing 'Baltic Air Policing' operation and training missions in the Baltic countries and Ukraine; a multi-national Brigade, led by four nations and consisting of troops from 5 others, spread across four countries (Latvia, Lithuania, Estonia & Poland) is touted as the solution. Although judged anemic by most experts, placing American, British, German and Canadian troops in the Baltics displays a commitment to the region that if Russia were to attack it would be attacking the whole alliance not just the local forces.

The turbulence is not missed by Russia. With NATO destabilized politically, the whole idea of a cohesive command structure with an ability to react rapidly is in question. The Baltic States (Latvia, Lithuania, and Estonia) have long been a thorn in the side of the Russian Federation: Ethnically they have large Russian populations; strategically they isolate the key to Baltic defence, Kaliningrad; politically they should never have been allowed to slip into NATO's sphere of influence. Perhaps now is an ideal opportunity to right the wrongs of the past and exert newfound strength where and when NATO is at its weakest. If the Baltic States can be taken in a short 1-2 day campaign without tipping the world into another global conflict, NATO may never recover. A short window of opportunity exists before the Multi-National Brigade deploys, if only a few aircraft are engaged and no NATO ground troops, it is much easier to de-escalate.

The second scenario is this set 'No BREXIT, no Problem!' will portray a cohesive, non-destabilized NATO response.

Features

- Two scenarios simulating the graduated NATO response to a Russian invasion of the Baltic States under two distinct situations: 1) A delayed European response speculating on the political complications caused by BREXIT and follow on ramifications, and; 2) If BREXIT did not happen and/or Europe comes to grips rapidly with the new reality, how would NATO respond in a cohesive way to the crisis.
- Intense air and naval conflict in the constricted and shallow waters of the Baltic Sea.
- Implementation of Ship basing with withdraw criteria causing ships to abandon their mission and return to port for rearming or to repair damage.
- Extensive use of Lua scripting to add forces to the fight as the political situation evolves.
- Some of the most modern equipment in use; F-22 & Eurofighter Typhoon featured fighting side by side, the Russian SS-26 Iskander Short Range Ballistic Missile system, S-400 SAMs, SM-3 - Theater Ballistic Missile Defence missiles as well as some of the newest and most capable ships in NATO and the Russian Federation inventory.

The possibility of Finland and Sweden entering the fray if NATO is having difficulties, but based on a random chance to allow for more replay possibilities.

Title: Command LIVE - You Brexit, You Fix it!

Genre: Simulation, Strategy

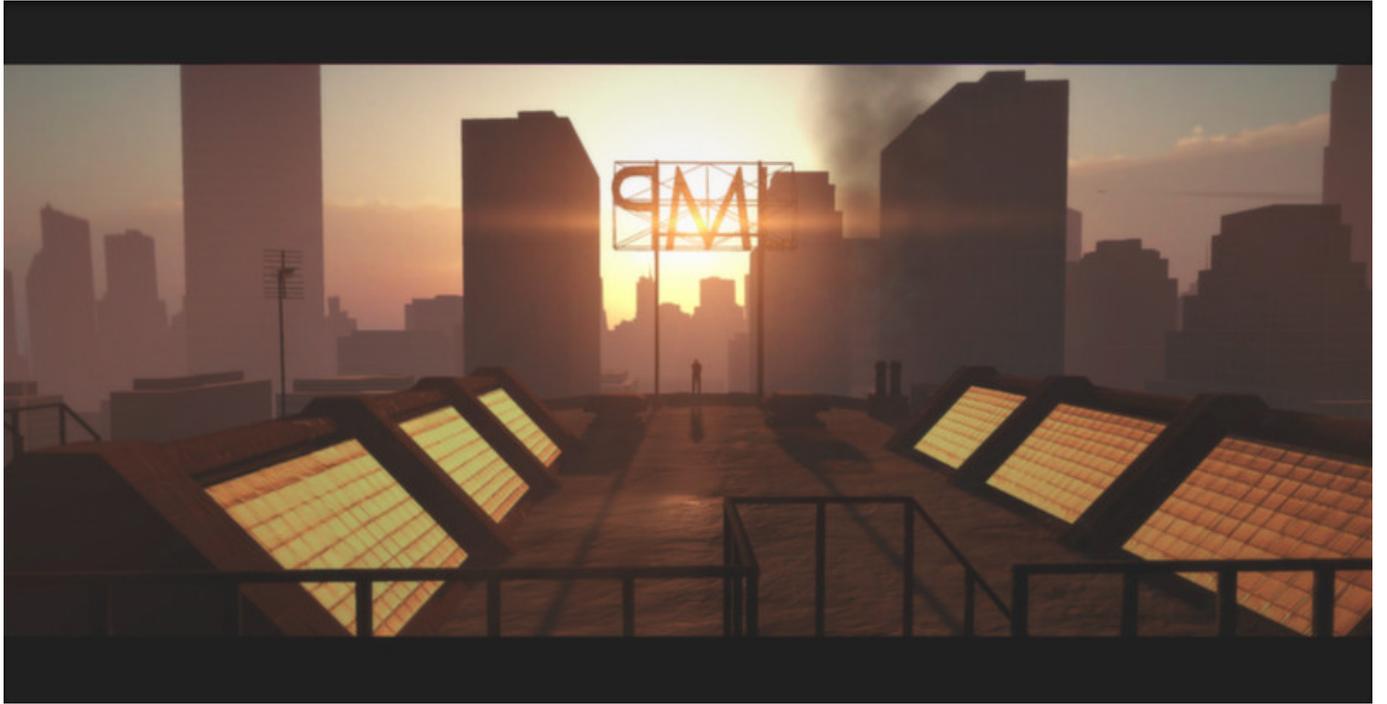
Developer:

WarfareSims

Release Date: 23 Aug, 2016

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English







command modern air naval operations command live you brexit you fix it. command live you brexit you fix it

I start the game but I can't play it :(
it just freezes

. There is no letter "mirror E" in russian language! Only "Э".. Delightful point-and-click adventure. The graphics, setting (bar the steampunk side) and character remind more than fleetingly of the old Gabriel Knight (Sins of the Fathers, not the sequels). The creators managed to create an effortlessly sympathetic main character, which is not easy, and a nice group of supporting characters.

The puzzles are not that difficult, but they're not frustratingly stupid either, and I like the idea that you have an array of choices to end a case with (even though, of course, only one is correct), with a hint of moral choices to make. Very nice voice acting too. The only thing I'm not too crazy about is the alternate steampunk universe the game is set, not because I don't like steampunk per se, but because I find it slightly superfluous; I think the game could have easily worked in the real world setting with few adaptations. Still, it doesn't bother either, so it doesn't affect the enjoyable experience of the game in the slightest.. Its fun and you lose time in it, alot of dying but thats also fun. You dont lose everything you have built when you die, only things you have on you. The controls are kinda annoying and you sort of wrestle them abit. They have a counter until the next update, kinda like they did it in The Forest so hopefully they will add more. Alot of stuff to explore and the mission is to repair your space shuttle, and there is some enemies and metors that you have worry about. The game has a puzzle element to it and it really makes you wonder more about what happend. Strong indy Lovecraftian horror game, it is atmospheric and looks pretty good. Great value for price, especially during sales.

8/10. Did not enjoy the game. There was a lack of character customization options which kind of killed the game for me. Unable to edit my own stats. I just didn't enjoy the game as much as I wanted to. I can easily see myself enjoying this but I just had too much difficulty with getting into the character that I made.. Pretty fun and (in some areas) challenging games. "Has a perk deck better than Rogue"

11/10. This entire series of game is based on "The Incredible Machine" series from Sierra back in the 1990s.

That said Crazy Machines Elements is not quite as good as Crazy Machines, Crazy Machines 1.5, and Crazy Machines 2 (and all related DLC) mostly because the puzzle applicability is "dumbed down" for the today's "short attention span" audience.

There are too many "free clues" in the baseboards on each puzzle, and the place of pieces can sometimes be a little frustrating based on the applicability of the physics.

Overall, if you buy the Crazy Machines Complete pack, I believe the cost will keep you entertained for some time.

However, buying Crazy Machines itself is somewhat of a mixed bag, but I will give it a thumbs up due to the variety of different parts available to use in editor mode, the ability to set fire to most pieces to expand puzzle options, and the extra DLCs content available.

Start solving those puzzles!. What a unique game. I like the minigame aspects and the dialog choices. Come see my game play vid on my channel :D <https://youtu.be/4MUuzOfBjTk>

i love this game. Not sure why this has so many bad reviews, the only two things I can see with flaws and could use an improvement on would be turning objects and every generation of breeding animals have a star level to max them out. I have enjoyed all the other aspects of the game.. I really wanted to like this. But no. A bug after a bug after a bug. Just no.

Update: tried it again after several updates. Well, it's even worse now. This program could've been really great but at this moment it sucks.. Cliche philosophy ducktaped to a clunky horror setting.

It's a free experience, and you get what you pay for.. NOT ENOUGH CASH TO BET????????? LOLOLOLOLOLOLOL

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